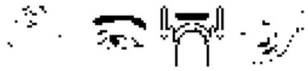
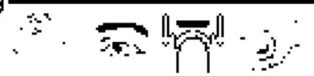
## Keyboard shortcuts



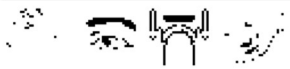
| | |
|---|---|
| Close top-most window: | Backspace |
| Close all floating windows: | Shift+Backspace |
| Rotate construction object: | Z |
| Cancel construction mode: | Escape |
| Pause game: | Pause |
| | |
| Reduce game speed: | - |
| Increase game speed: | = |
| Toggle visibility of toolbars: | |
| Screenshot: | Ctrl+S |
| Giant Screenshot: | Shift+Ctrl+S |
| Load Game: | Ctrl+L |
| Save Game: | Ctrl+F10 |
| Mute sound: | |
| Open scenery picker: | |
| Toggle clearance checks: | |
| Send Message: | C |
| | |
| Toggle windowed mode: | Alt+Return |
| Increase scale factor: | |
| Decrease scale factor: | |
| | |
| Adjust land: | F1 |
| Adjust water: | F2 |
| Clear Scenery: | B |
| Build scenery: | F3 |
| Build paths: | F4 |
| Build new ride: | F5 |
| Show financial information: | F |
| Show research information: | D |
| Show rides list: | R |
| Show park information: | P |
| Show guest list: | G |
| Show staff list: | S |
| Show recent messages: | M |
| Show map: | Tab |
| Show options window: | |
| Open keyboard shortcuts window: | Shift+/ |
| Open transparency options: | Ctrl+T |
| Open cheats window: | Ctrl+Alt+C |
| Open tile inspector: | |
| Show multiplayer window: | |

## Keyboard shortcuts



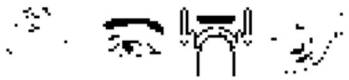
| | |
|---|---|
| Console: | |
| Advance to next tick: | |
| Toggle paint debug window: | |

## Keyboard shortcuts



| | |
|---|---|
| Zoom view out: | PgUp |
| Zoom view in: | PgDn |
| Rotate view clockwise: | Return or Mouse 6 |
| Rotate view counterclockwise: | Shift+Return or Mouse 5 |
| | |
| Scroll map up: | Up |
| Scroll map left: | Left |
| Scroll map right: | Right |
| Scroll map down: | Down |
| | |
| Underground view toggle: | 1 |
| Transparent water: | 2 |
| Hide base land toggle: | H |
| Hide vertical land toggle: | V |
| See-through rides toggle: | 3 |
| See-Through vehicles toggle: | |
| See-Through vegetation toggle: | |
| See-through scenery toggle: | 4 |
| See-through paths toggle: | |
| Invisible supports toggle: | 5 |
| Hide guests toggle: | 6 |
| Hide staff toggle: | |
| Height marks on land toggle: | 8 |
| Height marks on ride tracks toggle: | 9 |
| Height marks on paths toggle: | 0 |
| Gridlines display toggle: | 7 |
| Cut-away view: | |
| Highlight path issues: | I |

## Keyboard sh



| |
|---|
| Construction - Turn left: |
| Construction - Turn right: |
| Construction - Use default track: |
| Construction - Slope down: |
| Construction - Slope up: |
| Construction - Toggle chain lift: |
| Construction - Bank left: |
| Construction - Bank right: |
| Construction - Previous track: |
| Construction - Next track: |
| Construction - Build current: |
| Construction - Demolish current: |
| |
| Tile Inspector: Toggle invisibility: |
| Tile Inspector: Copy element: |
| Tile Inspector: Paste element: |
| Tile Inspector: Sort elements: |
| Tile Inspector: Delete element: |
| Tile Inspector: Move element up: |
| Tile Inspector: Move element down: |
| Tile Inspector: Increase X coordinate: |
| Tile Inspector: Decrease X coordinate: |
| Tile Inspector: Increase Y coordinate: |
| Tile Inspector: Decrease Y coordinate: |
| Tile Inspector: Increase element height: |
| Tile Inspector: Decrease element height: |
| Tile Inspector: Toggle wall slope: |